

# **Introduction**

**to**

**parallel GP**

**(version 2.11.4)**

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## Table of Contents

<b>Chapter 1: Parallel GP interface</b>	<b>5</b>
1.1 Configuration	5
1.1.1 POSIX threads	5
1.1.2 Message Passing Interface	5
1.2 Concept	6
1.2.1 Resources	6
1.2.2 GP functions	6
1.2.3 PARI functions	6
<b>Chapter 2: Writing code suitable for parallel execution</b>	<b>7</b>
2.1 Avoiding global variables	7
2.1.1 Example 1: data	7
2.1.2 Example 2: polynomial variable	8
2.1.3 Example 3: function	8
2.1.4 Example 4: recursive function	9
2.2 Input and output	9
2.3 Using <code>parfor</code> and <code>parforprime</code>	9
2.4 Sizing parallel tasks	10
2.5 Load balancing	11
Index	12



# Chapter 1:

## Parallel GP interface

### 1.1 Configuration.

This draft documents the (experimental) parallel GP interface. Two multithread interfaces are supported:

- POSIX threads
- Message passing interface (MPI)

As a rule, POSIX threads are well-suited for single systems, while MPI is used by most clusters. However the parallel GP interface does not depend on the multithread interface: a properly written GP program will work identically with both.

#### 1.1.1 POSIX threads.

POSIX threads are selected by passing the flag `--mt=pthread` to `Configure`. The required library and header files are installed by default on most Linux system. Unfortunately this option implies `--enable-tls` which makes the dynamically linked `gp-dyn` binary about 25% slower. Since `gp-sta` is only 5% slower, you will definitely want to use the latter binary.

It is sometimes useful to pass the flag `--time=ftime` to `Configure` so that `gettime` and the GP timer report real time instead of cumulated CPU time. An alternative is to use `getwalltime`.

You can test parallel GP support with

```
make test-parallel
```

#### 1.1.2 Message Passing Interface.

Configuring MPI is somewhat more difficult, but your MPI installation should include a script `mpicc` that takes care of the necessary configuration. If you have a choice between several MPI implementation, choose OpenMPI.

To configure for MPI, use

```
env CC=mpicc ./Configure --mt=mpi
```

To run the program `fun.gp` on 10 nodes, you can then use

```
mpirun -np 10 gp fun.gp
```

(or `mpiexec` instead of `mpirun` if such is the name used in your MPI implementation).

PARI requires at least 3 MPI nodes to work properly.

Note that `mpirun` is not suited for interactive use because it does not provide tty emulation. Also currently it is not possible to interrupt parallel tasks.

You can test parallel GP support (here using 3 nodes) with

```
make test-parallel RUNTEST="mpirun -np 3"
```

## 1.2 Concept.

GP provides functions that allows parallel execution of GP code, subject to the following limitations: the parallel code

- must not access global variables or local variables declared with `local()`,
- must be free of side effect.

Due to the overhead of parallelism, we recommend to split the computation so that each parallel computation requires at least a few seconds. On the other hand, it is generally more efficient to split the computation in small chunks rather than large chunks.

### 1.2.1 Resources.

The number of secondary threads to use is controlled by `default(nbthreads)`. The default value of `nbthreads` is:

- **POSIX threads:** the number of CPU threads (i.e. the number of CPU cores multiplied by the hyperthreading factor). The default can be freely modified.
- **MPI:** the number of available process slots minus 1 (one slot is used by the master thread), as configured with `mpirun` (or `mpiexec`). E.g `nbthreads` is 9 after `mpirun -np 10 gp`. It is possible to change the default to a lower value, but increasing it will not work (MPI does not allow to span new threads at run time).

PARI requires at least 3 nodes to work properly.

The PARI stack size in secondary threads is controlled by `default(threadsize)`, so the total memory allocated is equal to `parisize + nbthreads × threadsize`. By default, `threadsize = parisize`.

### 1.2.2 GP functions.

GP provides the following functions for parallel operations:

- **parvector:** parallel version of `vector`
- **parapply:** parallel version of `apply`
- **parsum:** parallel version of `sum`
- **pareval:** evaluate a vector of closures in parallel
- **parfor:** parallel version of `for`
- **parforprime:** parallel version of `forprime`
- **parforvec:** parallel version of `forvec`

Please see the documentation of each function for details.

**1.2.3 PARI functions.** The low-level `libpari` interface for parallelism is documented in the *Developer's guide to the PARI library*.

## Chapter 2:

### Writing code suitable for parallel execution

#### 2.1 Avoiding global variables.

When parallel execution encounters a global variable `var`, the following error is reported:

```
*** parapply: mt: global variable not supported: var.
```

From a user perspective, global variables fall in three categories: data, functions, and polynomial variables. We give some examples.

##### 2.1.1 Example 1: data.

```
? V=[2^256 + 1, 2^193 - 1];
? parvector(#V,i,factor(V[i]))
*** parvector: mt: global variable not supported: V.
```

fails because `V` is a global variable in the expression `factor(V[i])`; the variable `V` must first be converted to a local variable. There are several ways to achieve this:

- use `parapply` instead of `parvector`:

```
? V=[2^256 + 1, 2^193 - 1];
? parapply(factor,V)
```

Here `V` is not part of the parallel section of the code.

- use a wrapper function, and pass data as function arguments:

```
? V=[2^256 + 1, 2^193 - 1];
? fun(z)=parvector(#z,i,factor(z[i]));
? fun(V)
```

- define `V` as a local variable:

```
? my(V=[2^256 + 1, 2^193 - 1]); parvector(#V,i,factor(V[i]))
```

- redefine `V` as a local variable:

```
? V=[2^256 + 1, 2^193 - 1];
? my(V=V); parvector(#V,i,factor(V[i]))
```

- use `inline`, that replaces later occurrences of that variable name by the variable content (inlining):

```
? inline(V);
? V=[2^256 + 1, 2^193 - 1];
? parvector(#V,i,factor(V[i]))
```

Here `V` is inlined inside the function `i->factor(V[i])`.

### 2.1.2 Example 2: polynomial variable.

```
? fun(n)=bnfinit(x^n-2).no;  
? parapply(fun,[1..50])  
*** parapply: mt: global variable not supported: x.
```

The function `fun` should use the polynomial indeterminate `'x` instead the global variable `x` (whose value is `'x` on startup, but may or may no longer be `'x` at this point):

```
? fun(n)=bnfinit('x^n-2).no;  
  
or alternatively  
  
? fun(n)=my(x='x');bnfinit(x^n-2).no;
```

which is more readable if the same polynomial variable is used several times.

### 2.1.3 Example 3: function.

```
f(a) = bnfinit('x^8-a).no;  
g(a,b) = parsum(i=a,b,f(i));  
? g(37,48)  
*** parsum: mt: global variable not supported: f.
```

fails because the function `f` is a global variable (whose value is a function). This is identical to the first example, and all solutions given there apply here:

- use `inline`

```
inline(f);  
f(a) = bnfinit('x^8-a).no;  
g(a,b) = parsum(i=a,b,f(i));  
? g(37,48)
```

- make `f` a parameter of `g`:

```
f(a) = bnfinit('x^8-a).no;  
g(a,b,f) = parsum(i=a,b,f(i));  
? g(37,48,f)
```

- define `f` as a local variable:

```
{  
  my(f(a) = bnfinit('x^8-a).no);  
  g(a,b) = parsum(i=a,b,f(i));  
}  
? g(37,48)
```

- redefine `f` as a local variable:

```
? f(a) = bnfinit('x^8-a).no;  
? my(f=f); g(a,b) = parsum(i=a,b,f(i));  
? g(37,48)
```



#### 2.1.4 Example 4: recursive function.

```
? inline(fact);
? fact(n)=if(n==0,1,n*fact(n-1))
? parapply(fact,[1..10])
```

is not valid because the actual value of `fact` which is inlined inside `fact` is 0. To avoid this problem, you can use the function `self()`:

```
? inline(fact);
? fact(n)=if(n==0,1,n*self()(n-1))
? parapply(fact,[1..10])
```

## 2.2 Input and output.

If your parallel code needs to write data to files, we recommend to split the output in as many files as the number of parallel computations, to avoid concurrent writes to the same file.

For example a parallel version of

```
? f(a) = write("bnf",bnfinit('x^8-a));
? apply(f,[37..48])
```

could be

```
? f(a) = write(Str("bnf/bnf-",a), bnfinit('x^8-a).no); 0
? parapply(f,[37..48])
```

which creates the files `bnf/bnf-37` to `bnf/bnf-48`.

## 2.3 Using `parfor` and `parforprime`.

`parfor` and `parforprime` are the most powerful of all parallel GP functions but since they have a different interface than `for` and `forprime`, the code needs to be adapted. Consider the example

```
for(i=a,b,
  my(c = f(i));
  g(i,c));
```

where `f` is a function without side-effects. This can be run in parallel as follows:

```
parfor(i=a, b,
  f(i),
  c, /* the value of f(i) is assigned to c */
  g(i,c));
```

For each  $i$ ,  $a \leq i \leq b$ , in random order, this construction assigns `f(i)` to (local, as per `my`) variable `c`, then calls `g(i,c)`. Only the function `f` is evaluated in parallel, the function `g` is evaluated sequentially.

The following function finds the index of the first component of a vector satisfying a predicate, and 0 if none satisfies:

```

parfirst(pred,V)=
{
    parfor(i=1, #V,
        pred(V[i]),
        cond,
        if(cond, return(i)));
    0
}

```

The following function is similar to `parsum`:

```

myparsum(a,b,expr)=
{
    my(s = 0);
    parfor(i=a, b,
        expr(i),
        val,
        s += val);
    val
}

```

## 2.4 Sizing parallel tasks.

Dispatching tasks to parallel threads takes time. To limit overhead, we recommend to split the computation in tasks so that each parallel task requires at least a few seconds. Consider the following example:

```

thuemorse(n)= my(V=binary(n)); (-1)^n*sum(i=1,#V,V[i]);
sum(n=1,2*10^6, thuemorse(n)/n*1.)

```

It is natural to try

```

inline(thuemorse);
thuemorse(n)= my(V=binary(n)); (-1)^n*sum(i=1,#V,V[i]);
parsum(n=1,2*10^6, thuemorse(n)/n*1.)

```

However, due to the overhead, this will not be much faster than the sequential version. To limit overhead, we group the summation by blocks:

```

parsum(N=1,20, sum(n=1+(N-1)*10^5, N*10^5, thuemorse(n)/n*1.))

```

Try to create at least as many groups as the number of available threads, to take full advantage of parallelism.

## 2.5 Load balancing.

If the parallel tasks require varying time to complete, it is preferable to perform the slower ones first, when there are more tasks than available parallel threads. Instead of

```
parvector(36,i,bnfinit('xi-2').no)
```

doing

```
parvector(36,i,bnfinit('x(37-i)-2').no)
```

will be faster if you have fewer than 36 threads.

Indeed, `parvector` schedules tasks by increasing  $i$  values, and the computation time increases steeply with  $i$ . With 18 threads, say:

- in the first form, thread 1 handles both  $i = 1$  and  $i = 19$ , while thread 18 will likely handle  $i = 18$  and  $i = 36$ . In fact, it is likely that the first batch of tasks  $i \leq 18$  runs relatively quickly, but that none of the threads handling a value  $i > 18$  (second task) will have time to complete before  $i = 18$ . When that thread finishes  $i = 18$ , it will pick the remaining task  $i = 36$ .

- in the second form, thread 1 will likely handle only  $i = 36$ : tasks  $i = 36, 35, \dots, 19$  go to the available 18 threads, and  $i = 36$  is likely to finish last, when  $i = 18, \dots, 2$  are already assigned to the other 17 threads. Since the small values of  $i$  will finish almost instantly,  $i = 1$  will have been allocated before the initial thread handling  $i = 36$  becomes ready again.

Load distribution is clearly more favorable in the second form.

## Index

*SomeWord* refers to PARI-GP concepts.

SomeWord is a PARI-GP keyword.

SomeWord is a generic index entry.

### P

parapply . . . . .	6
pareval . . . . .	6
parfor . . . . .	6
parforprime . . . . .	6
parforvec . . . . .	6
parsum . . . . .	6
parvector . . . . .	6