

HARMAN

PCM Audio Data Transport Stream adaptation

from an elementary stream to a HDCP-IAA encrypted data flow

Jochen Klaus-Wagenbrenner / 18.06.2012

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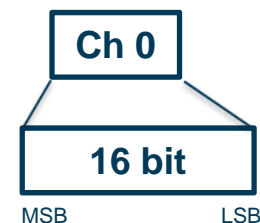
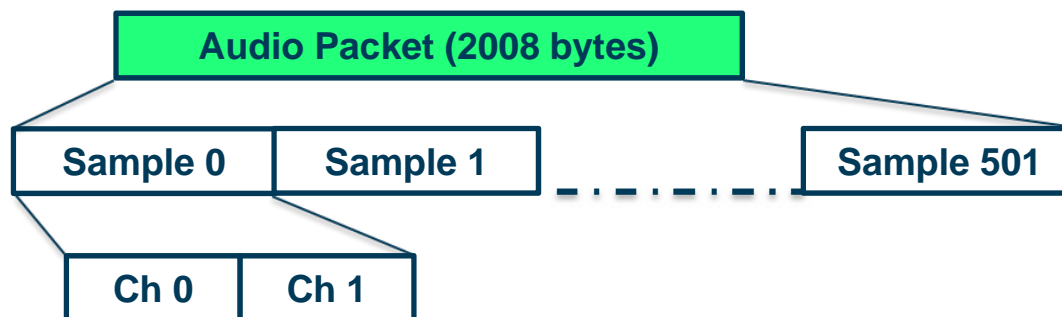
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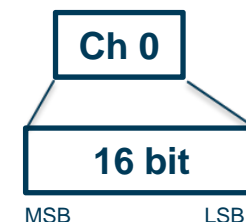
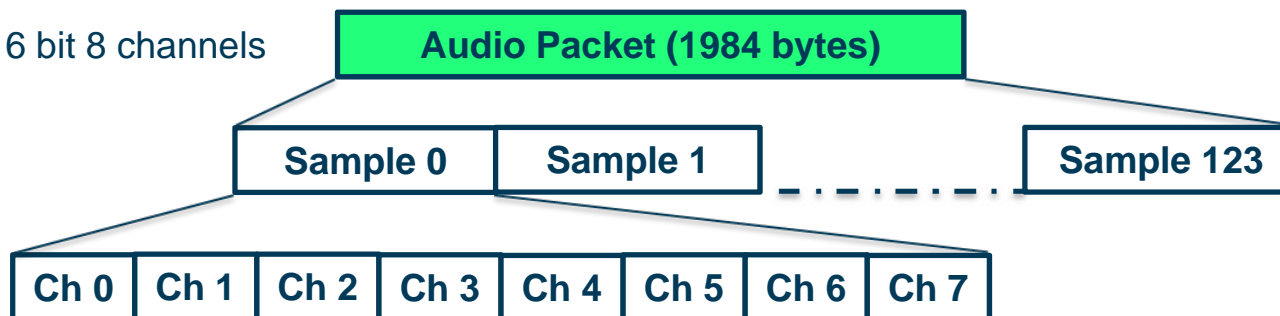
■ Audio sample data alignment

- base are 16 bit samples
- Number of bytes per Audio Packet depends on

16 bit stereo

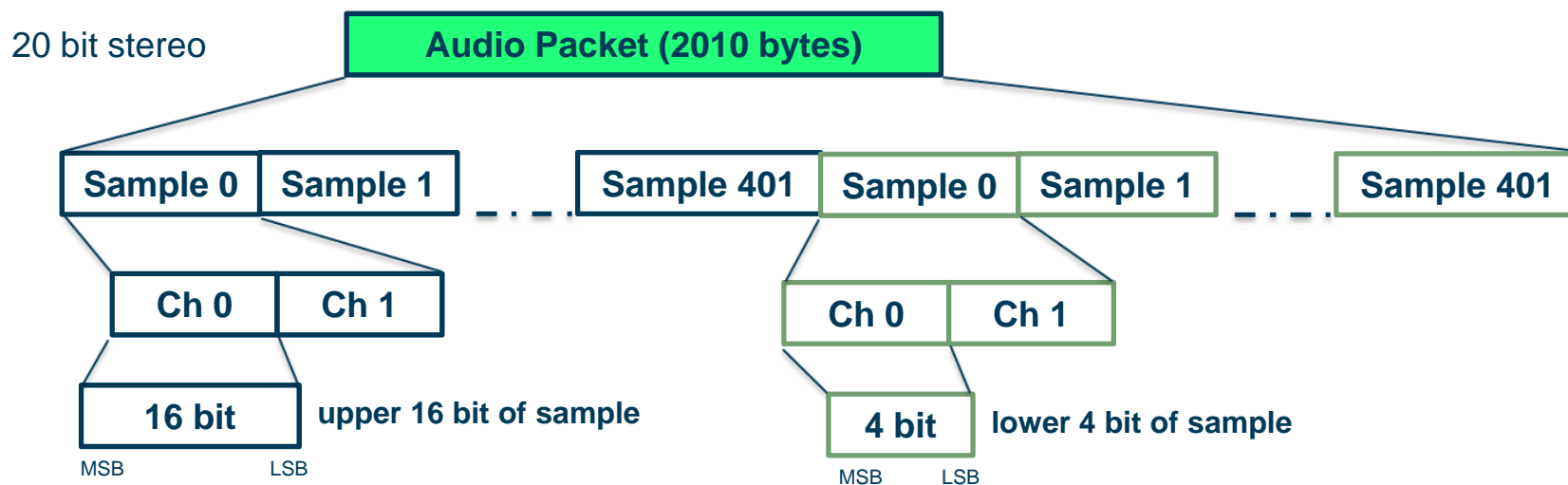


16 bit 8 channels



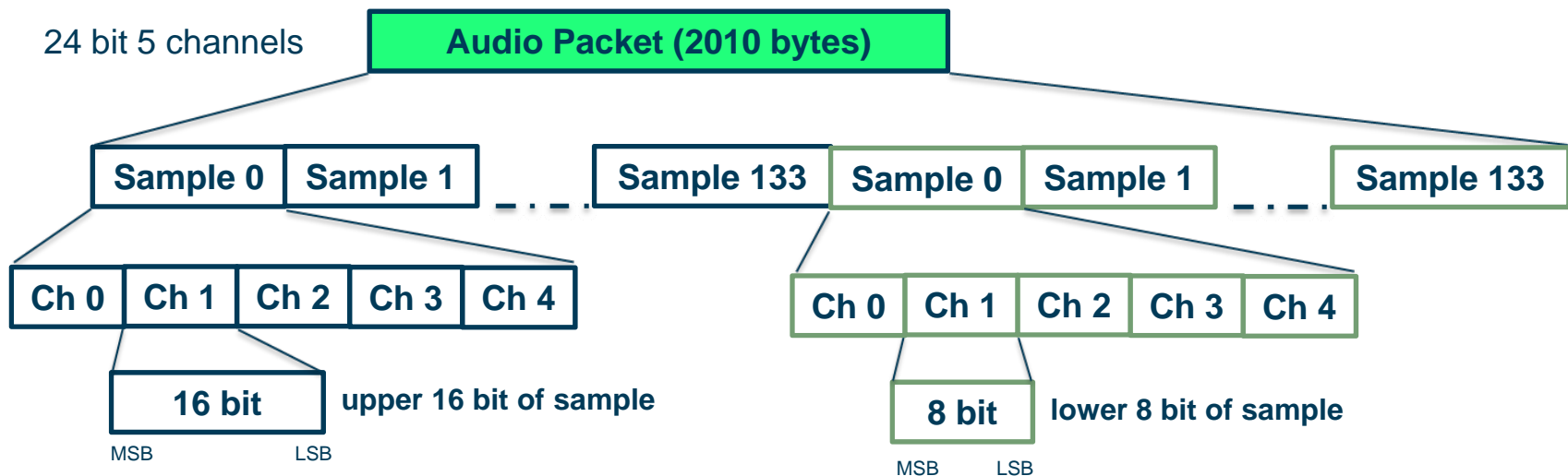
■ Audio sample data alignment

- for 20 bit, the 4 LSB will be added at the end of a packet



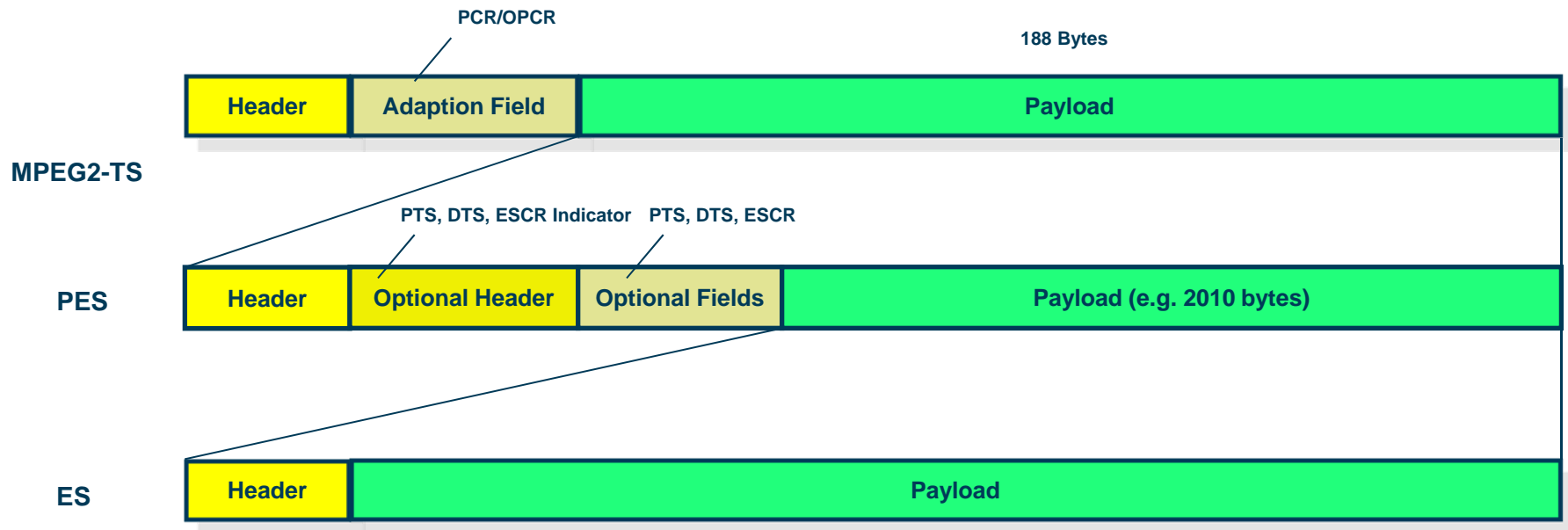
■ Audio sample data alignment

- for 24 bit, the 8 LSB will be added at the end of a packet



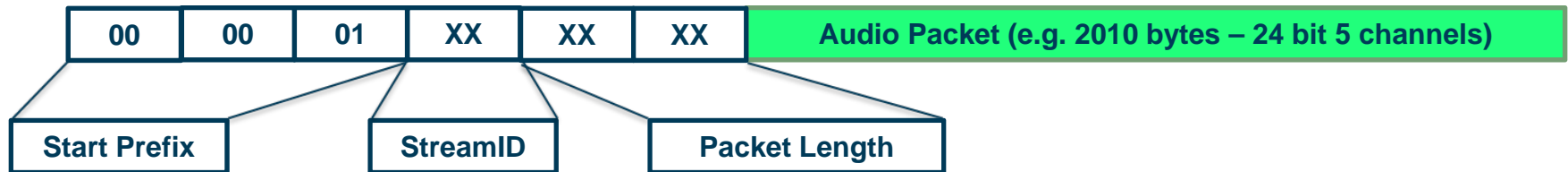
▪ Packetizing and Synchronization

– PCR/OPCR/PTS/DTS /ESCR



- PCR - Program Clock Reference
- OPCR - Original Program Clock Reference
- PTS - Presentation Time Stamp
- DTS - Decoding Time Stamp
- ESCR - Elementary Stream Clock Reference

▪ Packetized Elementary Stream



▪ PES Header (6 bytes)

Name	Size
Start prefix	3 bytes
StreamID	1 byte
Packet Length	2 byte
Optional PES Header	variable
Stuffing Bytes	variable

▪ StreamID

0xC0 – 0xDF for audio content
0xE0 – 0xEF for video content

▪ optional PES Header

Name	Size	Name	Size
Marker bits	2 bits	ES flag	1 bit
Scrambling control	2 bits	Trick mode flag	1 bit
Priority	1 bit	Add. copy info	1 bit
Data alignment	1 bit	CRS flag	1 bit
Copy right	1 bit	Extension flag	1 bit
Original or copy	1 bit	PES header length	8 bits
PTS/DTS indicator	2 bits	Optional fields	variable
ESCR flag	1 bit	Stuffing bytes	variable

- PTS - Presentation Time Stamp
- DTS - Decoding Time Stamp
- ESCR - Elementary Stream Clock Reference

▪ Packetized Elementary Stream

- PTS/DTS Indicator
 - 00 no PTS/DTS
 - 01 forbidden
 - 10 PTS available
 - 11 PTS/DTS available
- PTS/DTS Data
 - 5/10 bytes appended on the Header Data Field

PTS available

7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
0010				PTS 32..30				1	PTS 29..15								1	PTS 14..00								1					

PTS/DTS available

7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
0011			PTS 32..30			1	PTS 29..15								1	PTS 14..00								1							
0001			DTS 32..30			1	DTS 29..15								1	DTS 14..00								1							

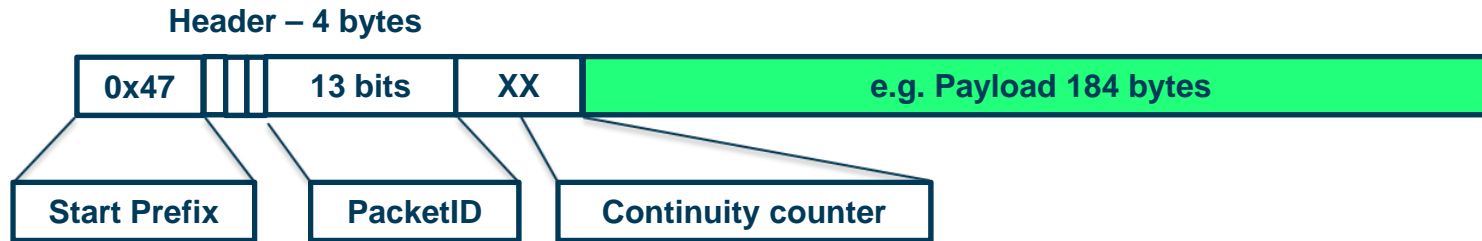
▪ Packetized Elementary Stream

- ESCR Indicator
- 6 Bytes are appended to the Header

ESCR available



▪ Transport Stream



▪ TS Header

Name	Size	Name	Size
Start Prefix	8 bits	Scrambling Control	2 bits
Transport Error	1 bit	Adaption Field Ind.	2 bits
Payload Start	1 bit	Continuity Counter	4 bits
Transprot Priority	1 bit	Adaption Field	0 or more
PacketID	13 bits	Payload	0 or more

▪ Adaption Field

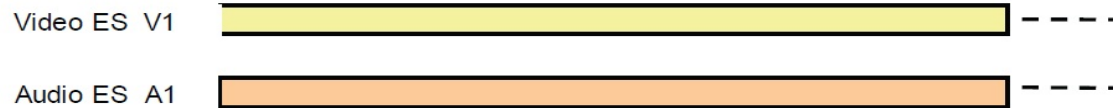
Name	Size	Name	Size
Adaption Length	8 bits	Private data Ind.	1 bit
Discontinuity	1 bit	Extension flag	1 bit
Random Access	1 bit	PCR	33+6+9
Priority Indicator	1 bit	OPCR	33+6+9
PCR flag	1 bit	Splice Countdown	8 bits
OPCR flag	1 bit	Stuffing bytes	Variable
Splicing flag	1 bit		

- PCR - Program Clock Reference
- OPCR - Original Program Clock Reference

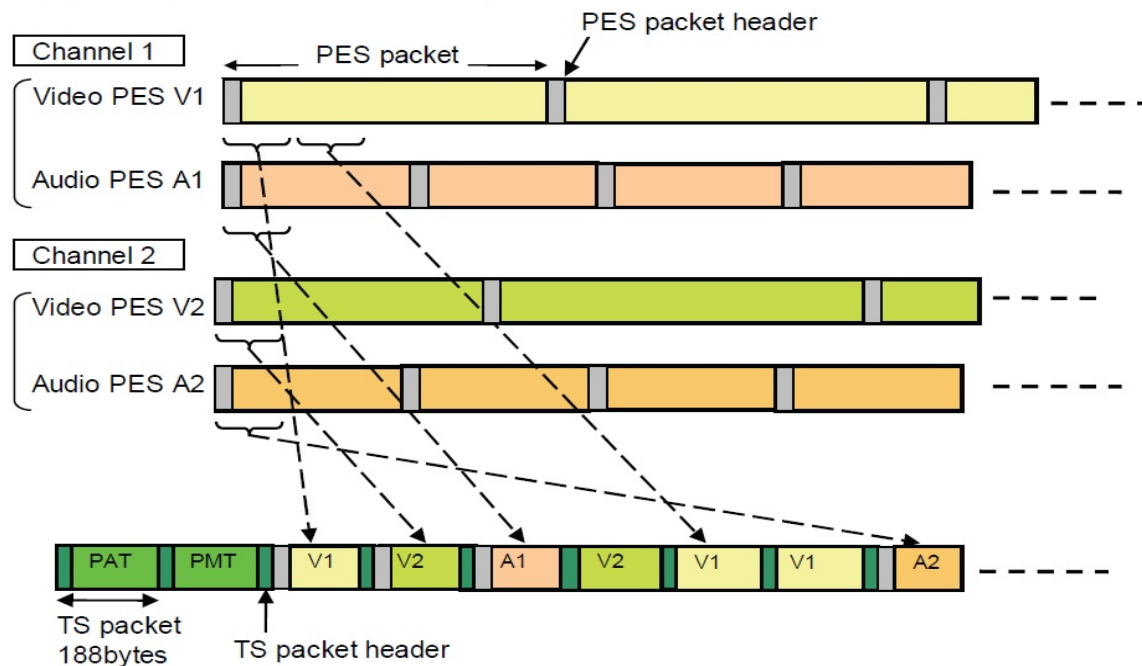
Transport Stream Multiplexing

▪ PES to TS muxing

(A) ES (Elementary stream) outputted from Encoder



(B) PES (Packetized elementary stream)

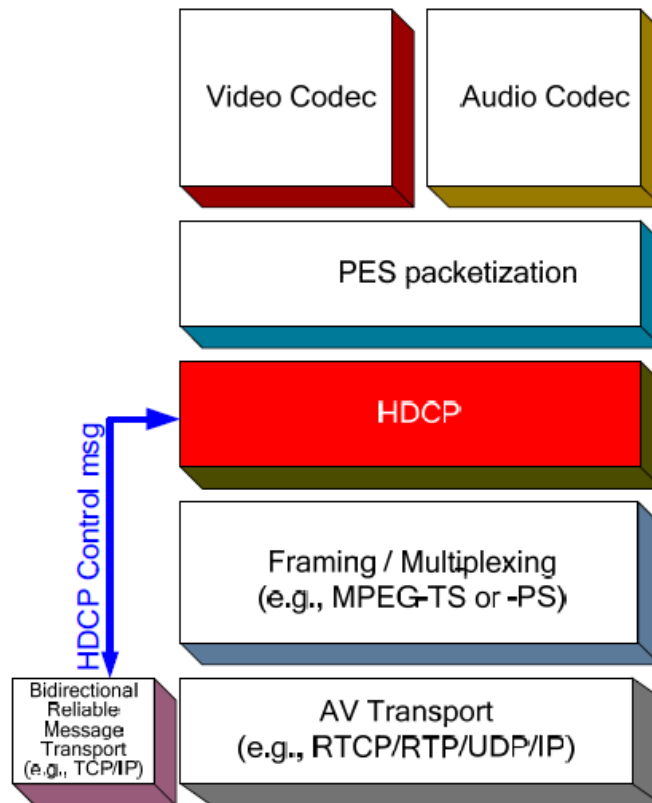


- PAT – Program Association Table
- PMT – Program Map Table

Encryption (HDCP-IIA based)

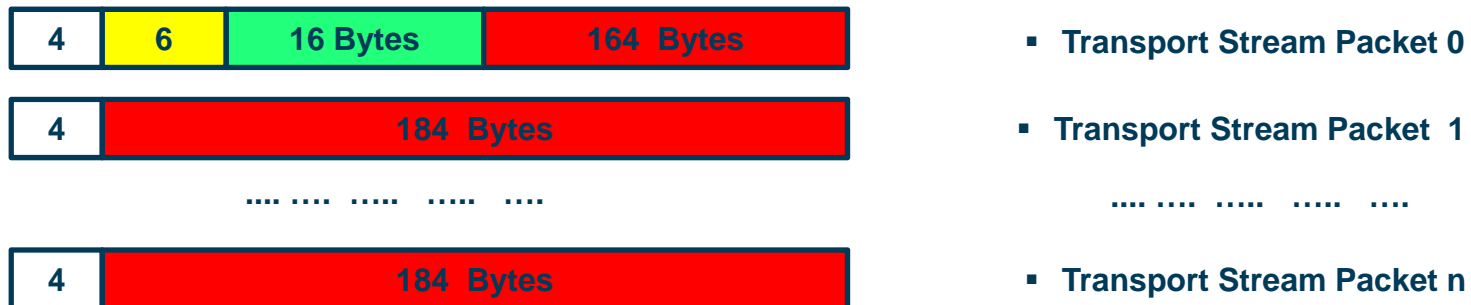
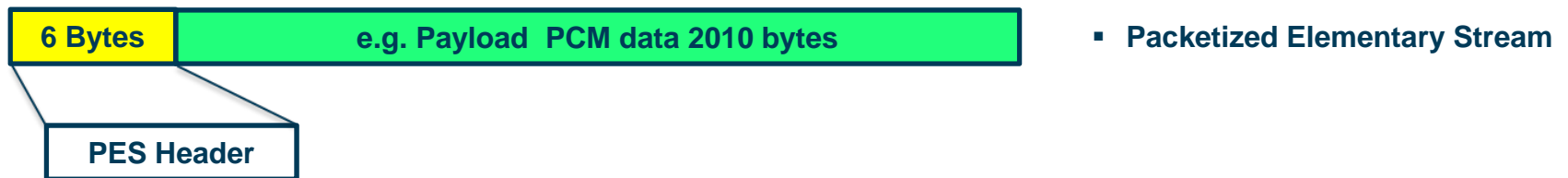
- **Encryption by using the HDCP Interface Independent Adaptation (HDCP 2.x)**

- Packetized Elementary Stream has to be used
- the method for multiplexing and AV transport is open



Encryption (HDCP-IIA based)

- A/V Data -> Packetized Elementary Stream -> HDCP Encryption -> Transport Stream



▪ Private data field

- mandatory
- added to every encrypted PES
- signals that encrypted PES is present
- 4 byte stream counter
- 8 bytes input counter
- used instead of the PES scrambling control bits

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WHERE SOUND MATTERS

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