Linux generic IRQ handling

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by Thomas Gleixner and Ingo Molnar
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Chapter 1. Introduction

The generic interrupt handling layer is designed to provide a complete abstraction of interrupt handling for device drivers. It is able to handle all the different types of interrupt controller hardware. Device drivers use generic API functions to request, enable, disable and free interrupts. The drivers do not have to know anything about interrupt hardware details, so they can be used on different platforms without code changes.

This documentation is provided to developers who want to implement an interrupt subsystem based for their architecture, with the help of the generic IRQ handling layer.

Chapter 2. Rationale

The original implementation of interrupt handling in Linux uses the __do_IRQ() super-handler, which is able to deal with every type of interrupt logic.

Originally, Russell King identified different types of handlers to build a quite universal set for the ARM interrupt handler implementation in Linux 2.5/2.6. He distinguished between:

- Level type
- Edge type
- Simple type

During the implementation we identified another type:

- Fast EOI type

In the SMP world of the __do_IRQ() super-handler another type was identified:

- Per CPU type

This split implementation of high-level IRQ handlers allows us to optimize the flow of the interrupt handling for each specific interrupt type. This reduces complexity in that particular code path and allows the optimized handling of a given type.

The original general IRQ implementation used hw_interrupt_type structures and their ->ack(), ->end() [etc.] callbacks to differentiate the flow control in the super-handler. This leads to a mix of flow logic and low-level hardware logic, and it also leads to unnecessary code duplication: for example in i386, there is an ioapic_level_irq and an ioapic_edge_irq IRQ-type which share many of the low-level details but have different flow handling.

A more natural abstraction is the clean separation of the 'irq flow' and the 'chip details'.

Analysing a couple of architecture's IRQ subsystem implementations reveals that most of them can use a generic set of 'irq flow' methods and only need to add the chip-level specific code. The separation is also valuable for (sub)architectures which need specific quirks in the IRQ flow itself but not in the chip details - and thus provides a more transparent IRQ subsystem design.

Each interrupt descriptor is assigned its own high-level flow handler, which is normally one of the generic implementations. (This high-level flow handler implementation also makes it simple to provide demultiplexing handlers which can be found in embedded platforms on various architectures.)

The separation makes the generic interrupt handling layer more flexible and extensible. For example, an (sub)architecture can use a generic IRQ-flow implementation for 'level type' interrupts and add a (sub)architecture specific 'edge type' implementation.

To make the transition to the new model easier and prevent the breakage of existing implementations, the __do_IRQ() super-handler is still available. This leads to a kind of duality for the time being. Over time the new model should be used in more and more architectures, as it enables smaller and cleaner IRQ subsystems. It's deprecated for three years now and about to be removed.

Chapter 3. Known Bugs And Assumptions

None (knock on wood).

Chapter 4. Abstraction layers

There are three main levels of abstraction in the interrupt code:

1. High-level driver API
2. High-level IRQ flow handlers
3. Chip-level hardware encapsulation

Interrupt control flow

Each interrupt is described by an interrupt descriptor structure irq_desc. The interrupt is referenced by an 'unsigned int' numeric value which selects the corresponding interrupt description structure in the descriptor structures array. The descriptor structure contains status information and pointers to the interrupt flow method and the interrupt chip structure which are assigned to this interrupt.

Whenever an interrupt triggers, the low-level architecture code calls into the generic interrupt code by calling desc->handle_irq(). This high-level IRQ handling function only uses desc->irq_data.chip primitives referenced by the assigned chip descriptor structure.

High-level Driver API

The high-level Driver API consists of following functions:

- request_irq()
- free_irq()
- disable_irq()
- enable_irq()
- disable_irq_nosync() (SMP only)
- synchronize_irq() (SMP only)
- irq_set_irq_type()
- irq_set_irq_wake()
- irq_set_handler_data()
- irq_set_chip()
- irq_set_chip_data()

See the autogenerated function documentation for details.

High-level IRQ flow handlers

The generic layer provides a set of pre-defined irq-flow methods:

- handle_level_irq

- handle_edge_irq
- handle_fasteoi_irq
- handle_simple_irq
- handle_percpu_irq
- handle_edge_eoi_irq
- handle_bad_irq

The interrupt flow handlers (either pre-defined or architecture specific) are assigned to specific interrupts by the architecture either during bootup or during device initialization.

Default flow implementations

Helper functions

The helper functions call the chip primitives and are used by the default flow implementations. The following helper functions are implemented (simplified excerpt):

```
default_enable(struct irq_data *data)
{
 desc->irq_data.chip->irq_unmask(data);
}

default_disable(struct irq_data *data)
{
 if (!delay_disable(data))
  desc->irq_data.chip->irq_mask(data);
}

default_ack(struct irq_data *data)
{
 chip->irq_ack(data);
}

default_mask_ack(struct irq_data *data)
{
 if (chip->irq_mask_ack) {
  chip->irq_mask_ack(data);
 } else {
  chip->irq_mask(data);
  chip->irq_ack(data);
 }
}

noop(struct irq_data *data))
{
}
```

Default flow handler implementations

Default Level IRQ flow handler

handle_level_irq provides a generic implementation for level-triggered interrupts.

The following control flow is implemented (simplified excerpt):

```
desc->irq_data.chip->irq_mask_ack();
handle_irq_event(desc->action);
desc->irq_data.chip->irq_unmask();
```

Default Fast EOI IRQ flow handler

handle_fasteoi_irq provides a generic implementation for interrupts, which only need an EOI at the end of the handler.

The following control flow is implemented (simplified excerpt):

```
handle_irq_event(desc->action);
desc->irq_data.chip->irq_eoi();
```

Default Edge IRQ flow handler

handle_edge_irq provides a generic implementation for edge-triggered interrupts.

The following control flow is implemented (simplified excerpt):

```
if (desc->status & running) {
 desc->irq_data.chip->irq_mask_ack();
 desc->status |= pending | masked;
 return;
}
desc->irq_data.chip->irq_ack();
desc->status |= running;
do {
 if (desc->status & masked)
  desc->irq_data.chip->irq_unmask();
 desc->status &= ~pending;
 handle_irq_event(desc->action);
} while (status & pending);
desc->status &= ~running;
```

Default simple IRQ flow handler

handle_simple_irq provides a generic implementation for simple interrupts.

Note: The simple flow handler does not call any handler/chip primitives.

The following control flow is implemented (simplified excerpt):

```
handle_irq_event(desc->action);
```

Default per CPU flow handler

handle_percpu_irq provides a generic implementation for per CPU interrupts.

Per CPU interrupts are only available on SMP and the handler provides a simplified version without locking.

The following control flow is implemented (simplified excerpt):

```
if (desc->irq_data.chip->irq_ack)
 desc->irq_data.chip->irq_ack();
handle_irq_event(desc->action);
if (desc->irq_data.chip->irq_eoi)
        desc->irq_data.chip->irq_eoi();
```

EOI Edge IRQ flow handler

handle_edge_eoi_irq provides an abnomination of the edge handler which is solely used to tame a badly wreckaged irq controller on powerpc/cell.

Bad IRQ flow handler

handle_bad_irq is used for spurious interrupts which have no real handler assigned..

Quirks and optimizations

The generic functions are intended for 'clean' architectures and chips, which have no platform-specific IRQ handling quirks. If an architecture needs to implement quirks on the 'flow' level then it can do so by overriding the high-level irq-flow handler.

Delayed interrupt disable

This per interrupt selectable feature, which was introduced by Russell King in the ARM interrupt implementation, does not mask an interrupt at the hardware level when disable_irq() is called. The interrupt is kept enabled and is masked in the flow handler when an interrupt event happens. This prevents losing edge interrupts on hardware which does not store an edge interrupt event while the interrupt is disabled at the hardware level. When an interrupt arrives while the IRQ_DISABLED flag is set, then the interrupt is masked at the hardware level and the IRQ_PENDING bit is set. When the interrupt is re-enabled by enable_irq() the pending bit is checked and if it is set, the interrupt is resent either via hardware or by a software resend mechanism. (It's necessary to enable CONFIG_HARDIRQS_SW_RESEND when you want to use the delayed interrupt disable feature and your hardware is not capable of retriggering an interrupt.) The delayed interrupt disable is not configurable.

Chip-level hardware encapsulation

The chip-level hardware descriptor structure irq_chip contains all the direct chip relevant functions, which can be utilized by the irq flow implementations.

- irq_ack()
- irq_mask_ack() - Optional, recommended for performance
- irq_mask()
- irq_unmask()
- irq_eoi() - Optional, required for EOI flow handlers
- irq_retrigger() - Optional
- irq_set_type() - Optional
- irq_set_wake() - Optional

These primitives are strictly intended to mean what they say: ack means ACK, masking means masking of an IRQ line, etc. It is up to the flow handler(s) to use these basic units of low-level functionality.

Chapter 5. __do_IRQ entry point

The original implementation __do_IRQ() was an alternative entry point for all types of interrupts. It no longer exists.

This handler turned out to be not suitable for all interrupt hardware and was therefore reimplemented with split functionality for edge/level/simple/percpu interrupts. This is not only a functional optimization. It also shortens code paths for interrupts.

Chapter 6. Locking on SMP

The locking of chip registers is up to the architecture that defines the chip primitives. The per-irq structure is protected via desc->lock, by the generic layer.

Chapter 7. Generic interrupt chip

To avoid copies of identical implementations of IRQ chips the core provides a configurable generic interrupt chip implementation. Developers should check carefully whether the generic chip fits their needs before implementing the same functionality slightly differently themselves.

Name

irq_gc_mask_set_bit — Mask chip via setting bit in mask register

Synopsis

```
void irq_gc_mask_set_bit (struct irq_data * d);
```

Arguments

d irq_data

Description

Chip has a single mask register. Values of this register are cached and protected by gc->lock

Name

irq_gc_mask_clr_bit — Mask chip via clearing bit in mask register

Synopsis

```
void irq_gc_mask_clr_bit (struct irq_data * d);
```

Arguments

d irq_data

Description

Chip has a single mask register. Values of this register are cached and protected by gc->lock

Name

irq_gc_ack_set_bit — Ack pending interrupt via setting bit

Synopsis

```
void irq_gc_ack_set_bit (struct irq_data * d);
```

Arguments

d irq_data

Name

irq_alloc_generic_chip — Allocate a generic chip and initialize it

Synopsis

```
struct irq_chip_generic * irq_alloc_generic_chip (const char * name, int num_ct, unsigned int irq_base, void __iomem * reg_base, irq_flow_handler_t handler);
```

Arguments

name	Name of the irq chip
num_ct	Number of irq_chip_type instances associated with this
irq_base	Interrupt base nr for this chip
reg_base	Register base address (virtual)
handler	Default flow handler associated with this chip

Description

Returns an initialized irq_chip_generic structure. The chip defaults to the primary (index 0) irq_chip_type and *handler*

Name

irq_alloc_domain_generic_chips — Allocate generic chips for an irq domain

Synopsis

```
int irq_alloc_domain_generic_chips (struct irq_domain * d, int irqs_per_chip, int num_ct, const char * name, irq_flow_handler_t handler, unsigned int clr, unsigned int set, enum irq_gc_flags gcflags);
```

Arguments

d	irq domain for which to allocate chips
irqs_per_chip	Number of interrupts each chip handles
num_ct	Number of irq_chip_type instances associated with this
name	Name of the irq chip
handler	Default flow handler associated with these chips
clr	IRQ_* bits to clear in the mapping function
set	IRQ_* bits to set in the mapping function
gcflags	Generic chip specific setup flags

Name

irq_get_domain_generic_chip — Get a pointer to the generic chip of a hw_irq

Synopsis

```
struct irq_chip_generic * irq_get_domain_generic_chip (struct
irq_domain * d, unsigned int hw_irq);
```

Arguments

d irq domain pointer

hw_irq Hardware interrupt number

Name

irq_setup_generic_chip — Setup a range of interrupts with a generic chip

Synopsis

```
void irq_setup_generic_chip (struct irq_chip_generic * gc, u32 msk, enum
irq_gc_flags flags, unsigned int clr, unsigned int set);
```

Arguments

gc	Generic irq chip holding all data
msk	Bitmask holding the irqs to initialize relative to gc->irq_base
flags	Flags for initialization
clr	IRQ_* bits to clear
set	IRQ_* bits to set

Description

Set up max. 32 interrupts starting from gc->irq_base. Note, this initializes all interrupts to the primary irq_chip_type and its associated handler.

Name

irq_setup_alt_chip — Switch to alternative chip

Synopsis

```
int irq_setup_alt_chip (struct irq_data * d, unsigned int type);
```

Arguments

d irq_data for this interrupt

type Flow type to be initialized

Description

Only to be called from chip->`irq_set_type` callbacks.

Name

irq_remove_generic_chip — Remove a chip

Synopsis

```
void irq_remove_generic_chip (struct irq_chip_generic * gc, u32 msk,
unsigned int clr, unsigned int set);
```

Arguments

gc Generic irq chip holding all data

msk Bitmask holding the irqs to initialize relative to gc->irq_base

clr IRQ_* bits to clear

set IRQ_* bits to set

Description

Remove up to 32 interrupts starting from gc->irq_base.

Chapter 8. Structures

This chapter contains the autogenerated documentation of the structures which are used in the generic IRQ layer.

Name

struct irq_common_data — per irq data shared by all irqchips

Synopsis

```
struct irq_common_data {
  unsigned int __private state_use_accessors;
#ifdef CONFIG_NUMA
  unsigned int node;
#endif
  void * handler_data;
  struct msi_desc * msi_desc;
  cpumask_var_t affinity;
};
```

Members

state_use_accessors	status information for irq chip functions. Use accessor functions to deal with it
node	node index useful for balancing
handler_data	per-IRQ data for the irq_chip methods
msi_desc	MSI descriptor
affinity	IRQ affinity on SMP

Name

struct irq_data — per irq chip data passed down to chip functions

Synopsis

```
struct irq_data {
  u32 mask;
  unsigned int irq;
  unsigned long hwirq;
  struct irq_common_data * common;
  struct irq_chip * chip;
  struct irq_domain * domain;
#ifdef CONFIG_IRQ_DOMAIN_HIERARCHY
  struct irq_data * parent_data;
#endif
  void * chip_data;
};
```

Members

mask	precomputed bitmask for accessing the chip registers
irq	interrupt number
hwirq	hardware interrupt number, local to the interrupt domain
common	point to data shared by all irqchips
chip	low level interrupt hardware access
domain	Interrupt translation domain; responsible for mapping between hwirq number and linux irq number.
parent_data	pointer to parent struct irq_data to support hierarchy irq_domain
chip_data	platform-specific per-chip private data for the chip methods, to allow shared chip implementations

Name

struct irq_chip — hardware interrupt chip descriptor

Synopsis

```
struct irq_chip {
  struct device * parent_device;
  const char * name;
  unsigned int (* irq_startup) (struct irq_data *data);
  void (* irq_shutdown) (struct irq_data *data);
  void (* irq_enable) (struct irq_data *data);
  void (* irq_disable) (struct irq_data *data);
  void (* irq_ack) (struct irq_data *data);
  void (* irq_mask) (struct irq_data *data);
  void (* irq_mask_ack) (struct irq_data *data);
  void (* irq_unmask) (struct irq_data *data);
  void (* irq_eoi) (struct irq_data *data);
  int (* irq_set_affinity) (struct irq_data *data, const struct cpumask *dest, boo
  int (* irq_retrigger) (struct irq_data *data);
  int (* irq_set_type) (struct irq_data *data, unsigned int flow_type);
  int (* irq_set_wake) (struct irq_data *data, unsigned int on);
  void (* irq_bus_lock) (struct irq_data *data);
  void (* irq_bus_sync_unlock) (struct irq_data *data);
  void (* irq_cpu_online) (struct irq_data *data);
  void (* irq_cpu_offline) (struct irq_data *data);
  void (* irq_suspend) (struct irq_data *data);
  void (* irq_resume) (struct irq_data *data);
  void (* irq_pm_shutdown) (struct irq_data *data);
  void (* irq_calc_mask) (struct irq_data *data);
  void (* irq_print_chip) (struct irq_data *data, struct seq_file *p);
  int (* irq_request_resources) (struct irq_data *data);
  void (* irq_release_resources) (struct irq_data *data);
  void (* irq_compose_msi_msg) (struct irq_data *data, struct msi_msg *msg);
  void (* irq_write_msi_msg) (struct irq_data *data, struct msi_msg *msg);
  int (* irq_get_irqchip_state) (struct irq_data *data, enum irqchip_irq_state whi
  int (* irq_set_irqchip_state) (struct irq_data *data, enum irqchip_irq_state whi
  int (* irq_set_vcpu_affinity) (struct irq_data *data, void *vcpu_info);
  unsigned long flags;
};
```

Members

parent_device	pointer to parent device for irqchip
name	name for /proc/interrupts
irq_startup	start up the interrupt (defaults to ->enable if NULL)
irq_shutdown	shut down the interrupt (defaults to ->disable if NULL)
irq_enable	enable the interrupt (defaults to chip->unmask if NULL)
irq_disable	disable the interrupt

irq_ack	start of a new interrupt
irq_mask	mask an interrupt source
irq_mask_ack	ack and mask an interrupt source
irq_unmask	unmask an interrupt source
irq_eoi	end of interrupt
irq_set_affinity	set the CPU affinity on SMP machines
irq_retrigger	resend an IRQ to the CPU
irq_set_type	set the flow type (IRQ_TYPE_LEVEL/etc.) of an IRQ
irq_set_wake	enable/disable power-management wake-on of an IRQ
irq_bus_lock	function to lock access to slow bus (i2c) chips
irq_bus_sync_unlock	function to sync and unlock slow bus (i2c) chips
irq_cpu_online	configure an interrupt source for a secondary CPU
irq_cpu_offline	un-configure an interrupt source for a secondary CPU
irq_suspend	function called from core code on suspend once per chip, when one or more interrupts are installed
irq_resume	function called from core code on resume once per chip, when one ore more interrupts are installed
irq_pm_shutdown	function called from core code on shutdown once per chip
irq_calc_mask	Optional function to set irq_data.mask for special cases
irq_print_chip	optional to print special chip info in show_interrupts
irq_request_resources	optional to request resources before calling any other callback related to this irq
irq_release_resources	optional to release resources acquired with irq_request_resources
irq_compose_msi_msg	optional to compose message content for MSI
irq_write_msi_msg	optional to write message content for MSI
irq_get_irqchip_state	return the internal state of an interrupt
irq_set_irqchip_state	set the internal state of a interrupt
irq_set_vcpu_affinity	optional to target a vCPU in a virtual machine
flags	chip specific flags

Name

struct irq_chip_regs — register offsets for struct irq_gci

Synopsis

```
struct irq_chip_regs {
  unsigned long enable;
  unsigned long disable;
  unsigned long mask;
  unsigned long ack;
  unsigned long eoi;
  unsigned long type;
  unsigned long polarity;
};
```

Members

enable	Enable register offset to reg_base
disable	Disable register offset to reg_base
mask	Mask register offset to reg_base
ack	Ack register offset to reg_base
eoi	Eoi register offset to reg_base
type	Type configuration register offset to reg_base
polarity	Polarity configuration register offset to reg_base

Name

struct irq_chip_type — Generic interrupt chip instance for a flow type

Synopsis

```
struct irq_chip_type {
  struct irq_chip chip;
  struct irq_chip_regs regs;
  irq_flow_handler_t handler;
  u32 type;
  u32 mask_cache_priv;
  u32 * mask_cache;
};
```

Members

chip	The real interrupt chip which provides the callbacks
regs	Register offsets for this chip
handler	Flow handler associated with this chip
type	Chip can handle these flow types
mask_cache_priv	Cached mask register private to the chip type
mask_cache	Pointer to cached mask register

Description

A irq_generic_chip can have several instances of irq_chip_type when it requires different functions and register offsets for different flow types.

Name

struct irq_chip_generic — Generic irq chip data structure

Synopsis

```
struct irq_chip_generic {
  raw_spinlock_t lock;
  void __iomem * reg_base;
  u32 (* reg_readl) (void __iomem *addr);
  void (* reg_writel) (u32 val, void __iomem *addr);
  void (* suspend) (struct irq_chip_generic *gc);
  void (* resume) (struct irq_chip_generic *gc);
  unsigned int irq_base;
  unsigned int irq_cnt;
  u32 mask_cache;
  u32 type_cache;
  u32 polarity_cache;
  u32 wake_enabled;
  u32 wake_active;
  unsigned int num_ct;
  void * private;
  unsigned long installed;
  unsigned long unused;
  struct irq_domain * domain;
  struct list_head list;
  struct irq_chip_type chip_types[0];
};
```

Members

lock	Lock to protect register and cache data access
reg_base	Register base address (virtual)
reg_readl	Alternate I/O accessor (defaults to readl if NULL)
reg_writel	Alternate I/O accessor (defaults to writel if NULL)
suspend	Function called from core code on suspend once per chip; can be useful instead of irq_chip::suspend to handle chip details even when no interrupts are in use
resume	Function called from core code on resume once per chip;
irq_base	Interrupt base nr for this chip
irq_cnt	Number of interrupts handled by this chip
mask_cache	Cached mask register shared between all chip types
type_cache	Cached type register
polarity_cache	Cached polarity register
wake_enabled	Interrupt can wakeup from suspend

wake_active	Interrupt is marked as an wakeup from suspend source
num_ct	Number of available irq_chip_type instances (usually 1)
private	Private data for non generic chip callbacks
installed	bitfield to denote installed interrupts
unused	bitfield to denote unused interrupts
domain	irq domain pointer
list	List head for keeping track of instances
chip_types[0]	Array of interrupt irq_chip_types

can be useful instead of irq_chip

:suspend to handle chip details even when no interrupts are in use

Description

Note, that irq_chip_generic can have multiple irq_chip_type implementations which can be associated to a particular irq line of an irq_chip_generic instance. That allows to share and protect state in an irq_chip_generic instance when we need to implement different flow mechanisms (level/edge) for it.

Name

enum irq_gc_flags — Initialization flags for generic irq chips

Synopsis

```
enum irq_gc_flags {
  IRQ_GC_INIT_MASK_CACHE,
  IRQ_GC_INIT_NESTED_LOCK,
  IRQ_GC_MASK_CACHE_PER_TYPE,
  IRQ_GC_NO_MASK,
  IRQ_GC_BE_IO
};
```

Constants

IRQ_GC_INIT_MASK_CACHE	Initialize the mask_cache by reading mask reg
IRQ_GC_INIT_NESTED_LOCK	Set the lock class of the irqs to nested for irq chips which need to call `irq_set_wake` on the parent irq. Usually GPIO implementations
IRQ_GC_MASK_CACHE_PER_TYPE	Mask cache is chip type private
IRQ_GC_NO_MASK	Do not calculate irq_data->mask
IRQ_GC_BE_IO	Use big-endian register accesses (default: LE)

Name

struct irqaction — per interrupt action descriptor

Synopsis

```
struct irqaction {
  irq_handler_t handler;
  void * dev_id;
  void __percpu * percpu_dev_id;
  struct irqaction * next;
  irq_handler_t thread_fn;
  struct task_struct * thread;
  struct irqaction * secondary;
  unsigned int irq;
  unsigned int flags;
  unsigned long thread_flags;
  unsigned long thread_mask;
  const char * name;
  struct proc_dir_entry * dir;
};
```

Members

handler	interrupt handler function
dev_id	cookie to identify the device
percpu_dev_id	cookie to identify the device
next	pointer to the next irqaction for shared interrupts
thread_fn	interrupt handler function for threaded interrupts
thread	thread pointer for threaded interrupts
secondary	pointer to secondary irqaction (force threading)
irq	interrupt number
flags	flags (see IRQF_* above)
thread_flags	flags related to *`thread`*
thread_mask	bitmask for keeping track of *`thread`* activity
name	name of the device
dir	pointer to the proc/irq/NN/name entry

Name

struct irq_affinity_notify — context for notification of IRQ affinity changes

Synopsis

```
struct irq_affinity_notify {
  unsigned int irq;
  struct kref kref;
  struct work_struct work;
  void (* notify) (struct irq_affinity_notify *, const cpumask_t *mask);
  void (* release) (struct kref *ref);
};
```

Members

irq	Interrupt to which notification applies
kref	Reference count, for internal use
work	Work item, for internal use
notify	Function to be called on change. This will be called in process context.
release	Function to be called on release. This will be called in process context. Once registered, the structure must only be freed when this function is called or later.

Name

struct irq_affinity — Description for automatic irq affinity assignements

Synopsis

```
struct irq_affinity {
  int pre_vectors;
  int post_vectors;
};
```

Members

pre_vectors — Don't apply affinity to *pre_vectors* at beginning of the MSI(-X) vector space

post_vectors — Don't apply affinity to *post_vectors* at end of the MSI(-X) vector space

Name

irq_set_affinity — Set the irq affinity of a given irq

Synopsis

```
int irq_set_affinity (unsigned int irq, const struct cpumask * cpumask);
```

Arguments

irq Interrupt to set affinity

cpumask cpumask

Description

Fails if cpumask does not contain an online CPU

Name

irq_force_affinity — Force the irq affinity of a given irq

Synopsis

```
int irq_force_affinity (unsigned int irq, const struct cpumask * cpumask);
```

Arguments

irq Interrupt to set affinity

cpumask cpumask

Description

Same as irq_set_affinity, but without checking the mask against online cpus.

Solely for low level cpu hotplug code, where we need to make per cpu interrupts affine before the cpu becomes online.

Chapter 9. Public Functions Provided

This chapter contains the autogenerated documentation of the kernel API functions which are exported.

Name

synchronize_hardirq — wait for pending hard IRQ handlers (on other CPUs)

Synopsis

```
bool synchronize_hardirq (unsigned int irq);
```

Arguments

irq interrupt number to wait for

Description

This function waits for any pending hard IRQ handlers for this interrupt to complete before returning. If you use this function while holding a resource the IRQ handler may need you will deadlock. It does not take associated threaded handlers into account.

Do not use this for shutdown scenarios where you must be sure that all parts (hardirq and threaded handler) have completed.

Returns

false if a threaded handler is active.

This function may be called - with care - from IRQ context.

Name

synchronize_irq — wait for pending IRQ handlers (on other CPUs)

Synopsis

```
void synchronize_irq (unsigned int irq);
```

Arguments

irq interrupt number to wait for

Description

This function waits for any pending IRQ handlers for this interrupt to complete before returning. If you use this function while holding a resource the IRQ handler may need you will deadlock.

This function may be called - with care - from IRQ context.

Name

irq_set_affinity_notifier — control notification of IRQ affinity changes

Synopsis

```
int irq_set_affinity_notifier (unsigned int irq, struct
irq_affinity_notify * notify);
```

Arguments

irq Interrupt for which to enable/disable notification

notify Context for notification, or NULL to disable notification. Function pointers must be initialised; the other fields will be initialised by this function.

Description

Must be called in process context. Notification may only be enabled after the IRQ is allocated and must be disabled before the IRQ is freed using free_irq.

Name

irq_set_vcpu_affinity — Set vcpu affinity for the interrupt

Synopsis

```
int irq_set_vcpu_affinity (unsigned int irq, void * vcpu_info);
```

Arguments

irq interrupt number to set affinity

vcpu_info vCPU specific data

Description

This function uses the vCPU specific data to set the vCPU affinity for an irq. The vCPU specific data is passed from outside, such as KVM. One example code path is as below: KVM -> IOMMU -> `irq_set_vcpu_affinity`.

Name

disable_irq_nosync — disable an irq without waiting

Synopsis

```
void disable_irq_nosync (unsigned int irq);
```

Arguments

irq Interrupt to disable

Description

Disable the selected interrupt line. Disables and Enables are nested. Unlike `disable_irq`, this function does not ensure existing instances of the IRQ handler have completed before returning.

This function may be called from IRQ context.

Name

disable_irq — disable an irq and wait for completion

Synopsis

```
void disable_irq (unsigned int irq);
```

Arguments

irq Interrupt to disable

Description

Disable the selected interrupt line. Enables and Disables are nested. This function waits for any pending IRQ handlers for this interrupt to complete before returning. If you use this function while holding a resource the IRQ handler may need you will deadlock.

This function may be called - with care - from IRQ context.

Name

disable_hardirq — disables an irq and waits for hardirq completion

Synopsis

```
bool disable_hardirq (unsigned int irq);
```

Arguments

irq Interrupt to disable

Description

Disable the selected interrupt line. Enables and Disables are nested. This function waits for any pending hard IRQ handlers for this interrupt to complete before returning. If you use this function while holding a resource the hard IRQ handler may need you will deadlock.

When used to optimistically disable an interrupt from atomic context the return value must be checked.

Returns

false if a threaded handler is active.

This function may be called - with care - from IRQ context.

Name

enable_irq — enable handling of an irq

Synopsis

```
void enable_irq (unsigned int irq);
```

Arguments

irq Interrupt to enable

Description

Undoes the effect of one call to `disable_irq`. If this matches the last disable, processing of interrupts on this IRQ line is re-enabled.

This function may be called from IRQ context only when desc->irq_data.chip->bus_lock and desc->chip->bus_sync_unlock are NULL !

Name

irq_set_irq_wake — control irq power management wakeup

Synopsis

```
int irq_set_irq_wake (unsigned int irq, unsigned int on);
```

Arguments

irq interrupt to control

on enable/disable power management wakeup

Description

Enable/disable power management wakeup mode, which is disabled by default. Enables and disables must match, just as they match for non-wakeup mode support.

Wakeup mode lets this IRQ wake the system from sleep states like “suspend to RAM”.

Name

irq_wake_thread — wake the irq thread for the action identified by dev_id

Synopsis

```
void irq_wake_thread (unsigned int irq, void * dev_id);
```

Arguments

irq Interrupt line

dev_id Device identity for which the thread should be woken

Name

setup_irq — setup an interrupt

Synopsis

```
int setup_irq (unsigned int irq, struct irqaction * act);
```

Arguments

irq Interrupt line to setup

act irqaction for the interrupt

Description

Used to statically setup interrupts in the early boot process.

Name

remove_irq — free an interrupt

Synopsis

```
void remove_irq (unsigned int irq, struct irqaction * act);
```

Arguments

irq Interrupt line to free

act irqaction for the interrupt

Description

Used to remove interrupts statically setup by the early boot process.

Name

free_irq — free an interrupt allocated with request_irq

Synopsis

```
void free_irq (unsigned int irq, void * dev_id);
```

Arguments

irq Interrupt line to free

dev_id Device identity to free

Description

Remove an interrupt handler. The handler is removed and if the interrupt line is no longer in use by any driver it is disabled. On a shared IRQ the caller must ensure the interrupt is disabled on the card it drives before calling this function. The function does not return until any executing interrupts for this IRQ have completed.

This function must not be called from interrupt context.

Name

request_threaded_irq — allocate an interrupt line

Synopsis

```
int request_threaded_irq (unsigned int irq, irq_handler_t handler,
irq_handler_t thread_fn, unsigned long irqflags, const char * devname,
void * dev_id);
```

Arguments

irq	Interrupt line to allocate
handler	Function to be called when the IRQ occurs. Primary handler for threaded interrupts If NULL and thread_fn != NULL the default primary handler is installed
thread_fn	Function called from the irq handler thread If NULL, no irq thread is created
irqflags	Interrupt type flags
devname	An ascii name for the claiming device
dev_id	A cookie passed back to the handler function

Description

This call allocates interrupt resources and enables the interrupt line and IRQ handling. From the point this call is made your handler function may be invoked. Since your handler function must clear any interrupt the board raises, you must take care both to initialise your hardware and to set up the interrupt handler in the right order.

If you want to set up a threaded irq handler for your device then you need to supply *handler* and *thread_fn*. *handler* is still called in hard interrupt context and has to check whether the interrupt originates from the device. If yes it needs to disable the interrupt on the device and return IRQ_WAKE_THREAD which will wake up the handler thread and run *thread_fn*. This split handler design is necessary to support shared interrupts.

Dev_id must be globally unique. Normally the address of the device data structure is used as the cookie. Since the handler receives this value it makes sense to use it.

If your interrupt is shared you must pass a non NULL dev_id as this is required when freeing the interrupt.

Flags

IRQF_SHARED Interrupt is shared IRQF_TRIGGER_* Specify active edge(s) or level

Name

request_any_context_irq — allocate an interrupt line

Synopsis

```
int request_any_context_irq (unsigned int irq, irq_handler_t handler,
unsigned long flags, const char * name, void * dev_id);
```

Arguments

irq	Interrupt line to allocate
handler	Function to be called when the IRQ occurs. Threaded handler for threaded interrupts.
flags	Interrupt type flags
name	An ascii name for the claiming device
dev_id	A cookie passed back to the handler function

Description

This call allocates interrupt resources and enables the interrupt line and IRQ handling. It selects either a hardirq or threaded handling method depending on the context.

On failure, it returns a negative value. On success, it returns either IRQC_IS_HARDIRQ or IRQC_IS_NESTED.

Name

free_percpu_irq — free an interrupt allocated with request_percpu_irq

Synopsis

```
void free_percpu_irq (unsigned int irq, void __percpu * dev_id);
```

Arguments

irq Interrupt line to free

dev_id Device identity to free

Description

Remove a percpu interrupt handler. The handler is removed, but the interrupt line is not disabled. This must be done on each CPU before calling this function. The function does not return until any executing interrupts for this IRQ have completed.

This function must not be called from interrupt context.

Name

request_percpu_irq — allocate a percpu interrupt line

Synopsis

```
int request_percpu_irq (unsigned int irq, irq_handler_t handler, const
char * devname, void __percpu * dev_id);
```

Arguments

irq	Interrupt line to allocate
handler	Function to be called when the IRQ occurs.
devname	An ascii name for the claiming device
dev_id	A percpu cookie passed back to the handler function

Description

This call allocates interrupt resources and enables the interrupt on the local CPU. If the interrupt is supposed to be enabled on other CPUs, it has to be done on each CPU using `enable_percpu_irq`.

Dev_id must be globally unique. It is a per-cpu variable, and the handler gets called with the interrupted CPU's instance of that variable.

Name

irq_get_irqchip_state — returns the irqchip state of a interrupt.

Synopsis

```
int irq_get_irqchip_state (unsigned int irq, enum irqchip_irq_state which, bool * state);
```

Arguments

irq Interrupt line that is forwarded to a VM

which One of IRQCHIP_STATE_* the caller wants to know about

state a pointer to a boolean where the state is to be storeed

Description

This call snapshots the internal irqchip state of an interrupt, returning into *state* the bit corresponding to stage *which*

This function should be called with preemption disabled if the interrupt controller has per-cpu registers.

Name

irq_set_irqchip_state — set the state of a forwarded interrupt.

Synopsis

```
int irq_set_irqchip_state (unsigned int irq, enum irqchip_irq_state which, bool val);
```

Arguments

irq Interrupt line that is forwarded to a VM

which State to be restored (one of IRQCHIP_STATE_*)

val Value corresponding to *which*

Description

This call sets the internal irqchip state of an interrupt, depending on the value of *which*.

This function should be called with preemption disabled if the interrupt controller has per-cpu registers.

Name

irq_set_chip — set the irq chip for an irq

Synopsis

```
int irq_set_chip (unsigned int irq, struct irq_chip * chip);
```

Arguments

irq irq number

chip pointer to irq chip description structure

Name

irq_set_irq_type — set the irq trigger type for an irq

Synopsis

```
int irq_set_irq_type (unsigned int irq, unsigned int type);
```

Arguments

irq irq number

type IRQ_TYPE_{LEVEL,EDGE}_* value - see include/linux/irq.h

Name

irq_set_handler_data — set irq handler data for an irq

Synopsis

```
int irq_set_handler_data (unsigned int irq, void * data);
```

Arguments

irq Interrupt number

data Pointer to interrupt specific data

Description

Set the hardware irq controller data for an irq

Name

irq_set_chip_data — set irq chip data for an irq

Synopsis

```
int irq_set_chip_data (unsigned int irq, void * data);
```

Arguments

irq Interrupt number

data Pointer to chip specific data

Description

Set the hardware irq chip data for an irq

Name

handle_simple_irq — Simple and software-decoded IRQs.

Synopsis

```
void handle_simple_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Simple interrupts are either sent from a demultiplexing interrupt handler or come from hardware, where no interrupt hardware control is necessary.

Note

The caller is expected to handle the ack, clear, mask and unmask issues if necessary.

Name

handle_untracked_irq — Simple and software-decoded IRQs.

Synopsis

```
void handle_untracked_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Untracked interrupts are sent from a demultiplexing interrupt handler when the demultiplexer does not know which device it its multiplexed irq domain generated the interrupt. IRQ's handled through here are not subjected to stats tracking, randomness, or spurious interrupt detection.

Note

Like handle_simple_irq, the caller is expected to handle the ack, clear, mask and unmask issues if necessary.

Name

handle_level_irq — Level type irq handler

Synopsis

```
void handle_level_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Level type interrupts are active as long as the hardware line has the active level. This may require to mask the interrupt and unmask it after the associated handler has acknowledged the device, so the interrupt line is back to inactive.

Name

handle_fasteoi_irq — irq handler for transparent controllers

Synopsis

```
void handle_fasteoi_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Only a single callback will be issued to the chip

an ->eoi call when the interrupt has been serviced. This enables support for modern forms of interrupt handlers, which handle the flow details in hardware, transparently.

Name

handle_edge_irq — edge type IRQ handler

Synopsis

```
void handle_edge_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Interrupt occures on the falling and/or rising edge of a hardware signal. The occurrence is latched into the irq controller hardware and must be acked in order to be reenabled. After the ack another interrupt can happen on the same source even before the first one is handled by the associated event handler. If this happens it might be necessary to disable (mask) the interrupt depending on the controller hardware. This requires to reenable the interrupt inside of the loop which handles the interrupts which have arrived while the handler was running. If all pending interrupts are handled, the loop is left.

Name

irq_chip_ack_parent — Acknowledge the parent interrupt

Synopsis

```
void irq_chip_ack_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_mask_parent — Mask the parent interrupt

Synopsis

```
void irq_chip_mask_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_unmask_parent — Unmask the parent interrupt

Synopsis

```
void irq_chip_unmask_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_eoi_parent — Invoke EOI on the parent interrupt

Synopsis

```
void irq_chip_eoi_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_set_type_parent — Set IRQ type on the parent interrupt

Synopsis

```
int irq_chip_set_type_parent (struct irq_data * data, unsigned int type);
```

Arguments

data Pointer to interrupt specific data

type IRQ_TYPE_{LEVEL,EDGE}_* value - see include/linux/irq.h

Description

Conditional, as the underlying parent chip might not implement it.

Chapter 10. Internal Functions Provided

This chapter contains the autogenerated documentation of the internal functions.

Name

__handle_domain_irq — Invoke the handler for a HW irq belonging to a domain

Synopsis

```
int __handle_domain_irq (struct irq_domain * domain, unsigned int hwirq,
bool lookup, struct pt_regs * regs);
```

Arguments

domain The domain where to perform the lookup

hwirq The HW irq number to convert to a logical one

lookup Whether to perform the domain lookup or not

regs Register file coming from the low-level handling code

Returns

0 on success, or -EINVAL if conversion has failed

Name

irq_get_next_irq — get next allocated irq number

Synopsis

```
unsigned int irq_get_next_irq (unsigned int offset);
```

Arguments

offset where to start the search

Description

Returns next irq number after offset or nr_irqs if none is found.

Name

kstat_irqs_cpu — Get the statistics for an interrupt on a cpu

Synopsis

```
unsigned int kstat_irqs_cpu (unsigned int irq, int cpu);
```

Arguments

irq The interrupt number

cpu The cpu number

Description

Returns the sum of interrupt counts on *cpu* since boot for *irq*. The caller must ensure that the interrupt is not removed concurrently.

Name

kstat_irqs — Get the statistics for an interrupt

Synopsis

```
unsigned int kstat_irqs (unsigned int irq);
```

Arguments

irq The interrupt number

Description

Returns the sum of interrupt counts on all cpus since boot for *irq*. The caller must ensure that the interrupt is not removed concurrently.

Name

kstat_irqs_usr — Get the statistics for an interrupt

Synopsis

```
unsigned int kstat_irqs_usr (unsigned int irq);
```

Arguments

irq The interrupt number

Description

Returns the sum of interrupt counts on all cpus since boot for *irq*. Contrary to `kstat_irqs` this can be called from any preemptible context. It's protected against concurrent removal of an interrupt descriptor when sparse irqs are enabled.

Name

kernel/irq/handle.c — Document generation inconsistency

Oops

Warning

The template for this document tried to insert the structured comment from the file `kernel/irq/handle.c` at this point, but none was found. This dummy section is inserted to allow generation to continue.

Name

irq_set_msi_desc_off — set MSI descriptor data for an irq at offset

Synopsis

```
int irq_set_msi_desc_off (unsigned int irq_base, unsigned int
irq_offset, struct msi_desc * entry);
```

Arguments

irq_base	Interrupt number base
irq_offset	Interrupt number offset
entry	Pointer to MSI descriptor data

Description

Set the MSI descriptor entry for an irq at offset

Name

irq_set_msi_desc — set MSI descriptor data for an irq

Synopsis

```
int irq_set_msi_desc (unsigned int irq, struct msi_desc * entry);
```

Arguments

irq Interrupt number

entry Pointer to MSI descriptor data

Description

Set the MSI descriptor entry for an irq

Name

irq_disable — Mark interrupt disabled

Synopsis

```
void irq_disable (struct irq_desc * desc);
```

Arguments

desc irq descriptor which should be disabled

Description

If the chip does not implement the irq_disable callback, we use a lazy disable approach. That means we mark the interrupt disabled, but leave the hardware unmasked. That's an optimization because we avoid the hardware access for the common case where no interrupt happens after we marked it disabled. If an interrupt happens, then the interrupt flow handler masks the line at the hardware level and marks it pending.

If the interrupt chip does not implement the irq_disable callback, a driver can disable the lazy approach for a particular irq line by calling 'irq_set_status_flags(irq, IRQ_DISABLE_UNLAZY)'. This can be used for devices which cannot disable the interrupt at the device level under certain circumstances and have to use disable_irq[_nosync] instead.

Name

handle_edge_eoi_irq — edge eoi type IRQ handler

Synopsis

```
void handle_edge_eoi_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Similar as the above handle_edge_irq, but using eoi and w/o the mask/unmask logic.

Name

handle_percpu_irq — Per CPU local irq handler

Synopsis

```
void handle_percpu_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Per CPU interrupts on SMP machines without locking requirements

Name

handle_percpu_devid_irq — Per CPU local irq handler with per cpu dev ids

Synopsis

```
void handle_percpu_devid_irq (struct irq_desc * desc);
```

Arguments

desc the interrupt description structure for this irq

Description

Per CPU interrupts on SMP machines without locking requirements. Same as `handle_percpu_irq` above but with the following extras:

action->percpu_dev_id is a pointer to percpu variables which contain the real device id for the cpu on which this handler is called

Name

irq_cpu_online — Invoke all irq_cpu_online functions.

Synopsis

```
void irq_cpu_online ( void);
```

Arguments

void no arguments

Description

Iterate through all irqs and invoke the chip.`irq_cpu_online` for each.

Name

irq_cpu_offline — Invoke all irq_cpu_offline functions.

Synopsis

```
void irq_cpu_offline ( void);
```

Arguments

void no arguments

Description

Iterate through all irqs and invoke the chip.`irq_cpu_offline` for each.

Name

irq_chip_enable_parent — Enable the parent interrupt (defaults to unmask if NULL)

Synopsis

```
void irq_chip_enable_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_disable_parent — Disable the parent interrupt (defaults to mask if NULL)

Synopsis

```
void irq_chip_disable_parent (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Name

irq_chip_set_affinity_parent — Set affinity on the parent interrupt

Synopsis

```
int irq_chip_set_affinity_parent (struct irq_data * data, const struct
cpumask * dest, bool force);
```

Arguments

data Pointer to interrupt specific data

dest The affinity mask to set

force Flag to enforce setting (disable online checks)

Description

Conditinal, as the underlying parent chip might not implement it.

Name

irq_chip_retrigger_hierarchy — Retrigger an interrupt in hardware

Synopsis

```
int irq_chip_retrigger_hierarchy (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Description

Iterate through the domain hierarchy of the interrupt and check whether a hw retrigger function exists. If yes, invoke it.

Name

irq_chip_set_vcpu_affinity_parent — Set vcpu affinity on the parent interrupt

Synopsis

```
int irq_chip_set_vcpu_affinity_parent (struct irq_data * data, void *
vcpu_info);
```

Arguments

data	Pointer to interrupt specific data
vcpu_info	The vcpu affinity information

Name

irq_chip_set_wake_parent — Set/reset wake-up on the parent interrupt

Synopsis

```
int irq_chip_set_wake_parent (struct irq_data * data, unsigned int on);
```

Arguments

data Pointer to interrupt specific data

on Whether to set or reset the wake-up capability of this irq

Description

Conditional, as the underlying parent chip might not implement it.

Name

irq_chip_compose_msi_msg — Componse msi message for a irq chip

Synopsis

```
int irq_chip_compose_msi_msg (struct irq_data * data, struct msi_msg
* msg);
```

Arguments

data Pointer to interrupt specific data

msg Pointer to the MSI message

Description

For hierarchical domains we find the first chip in the hierarchy which implements the irq_compose_msi_msg callback. For non hierarchical we use the top level chip.

Name

irq_chip_pm_get — Enable power for an IRQ chip

Synopsis

```
int irq_chip_pm_get (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Description

Enable the power to the IRQ chip referenced by the interrupt data structure.

Name

irq_chip_pm_put — Disable power for an IRQ chip

Synopsis

```
int irq_chip_pm_put (struct irq_data * data);
```

Arguments

data Pointer to interrupt specific data

Description

Disable the power to the IRQ chip referenced by the interrupt data structure, belongs. Note that power will only be disabled, once this function has been called for all IRQs that have called `irq_chip_pm_get`.

Chapter 11. Credits

The following people have contributed to this document:

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